

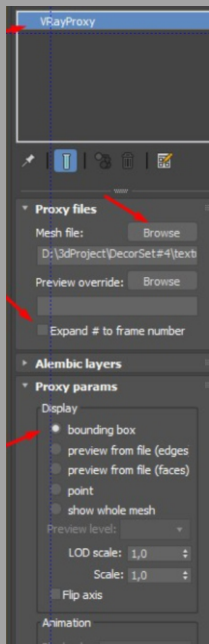
Внимание! Attention!

If you are using Corona Renderer, the version must be at least 1.7.2!

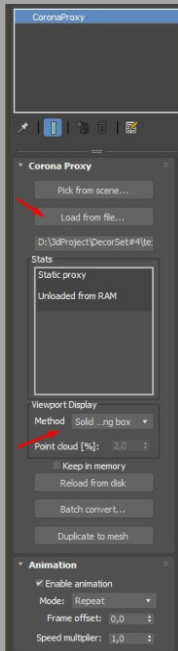
If you use V-ray you must have both Corona Renderer and V-ray 4.3 and higher installed!

If you decide to open obj or fbx, then you will need to make additional manipulations.

1. Add VrayProxy or CoronaProxy to the scene and select the Proxy file from the texture folder and make the settings as in the screenshot

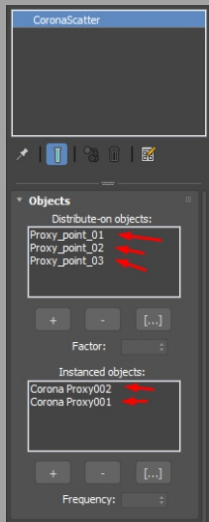


OR

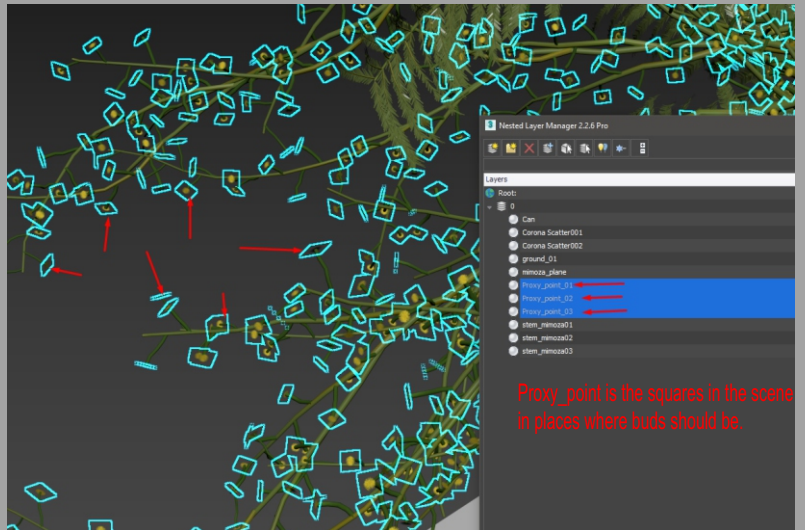
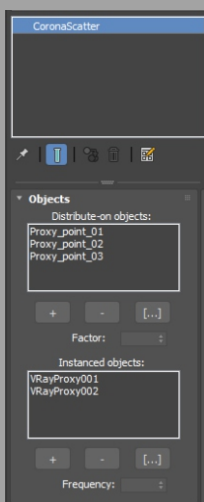


2. Add CoronaScatter to the scene (the same for V-ray scenes!)

add geometry from the scene called Proxy_point_01 and Proxy_point_02 and Proxy_point_03 to the Objects scroll and any other planes on which yellow buds should be add VrayProxy or CoronaProxy to the Instanced object scroll



OR



Proxy_point is the squares in the scene in places where buds should be.

3. Enter the CoronaScatter settings as in the screenshot

